

Knowledge-driven Artificial Intelligence

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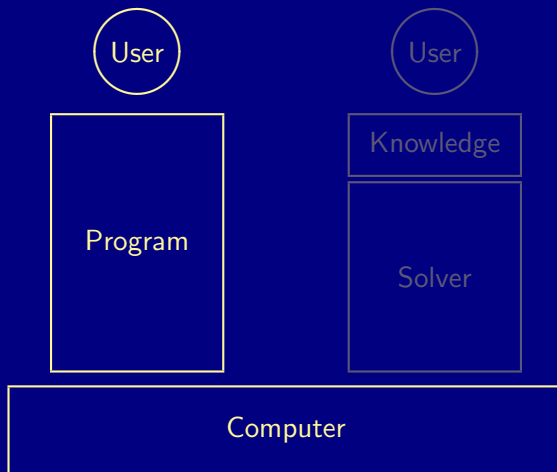
Outline

- 1 Motivation
- 2 Nutshell
- 3 Evolution
- 4 Foundation
- 5 Usage
- 6 Visualization
- 7 Omissions
- 8 What else?
- 9 Recap

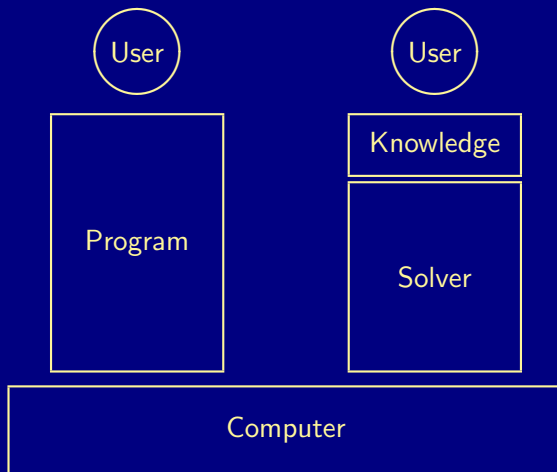
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Traditional Software



Knowledge-driven Software



What is the benefit?

- + Transparency
- + Flexibility
- + Maintainability
- + Reliability

- + Generality
- + Efficiency
- + Optimality
- + Availability

Knowledge

Expert

Solver

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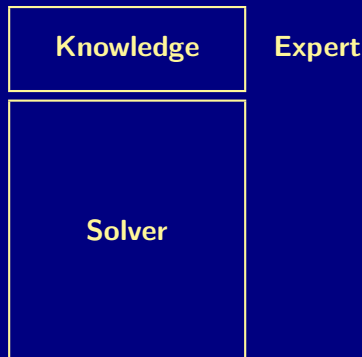
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Industrial impact

Within SIEMENS, constraint technologies have been successfully used for solving configuration problems for more than 25 years. [...] approximately 80 percent of the maintenance costs and more than 60 percent of the development costs for the knowledge representation and reasoning tasks were saved.

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ASP is an approach for declarative problem solving

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- Where is ASP from?

- Databases
- Logic programming
- Knowledge representation and reasoning
- Satisfiability solving

Answer Set Programming (ASP)

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- What is ASP good for?

Solving knowledge-intense combinatorial (optimization) problems

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Problems consisting of (many) decisions and constraints

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Examples Sudoku, Configuration, Diagnosis, Music composition, Planning, System design, Time tabling, etc.

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- Debian, Ubuntu: Linux package configuration
- Exeura: Call routing
- FCC: Radio frequency auction
- Gioia Tauro: Workforce management
- NASA: Decision support for Space Shuttle
- SBB: Train disposition
- Siemens: Partner units configuration
- Variantum: Product configuration

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Over 13 months in 2016–17 the **US Federal Communications Commission** conducted an “incentive auction” to repurpose radio spectrum from broadcast television to wireless internet. In the end, the auction yielded **\$19.8 billion**, \$10.05 billion of which was paid to 175 broadcasters for voluntarily relinquishing their licenses across 14 UHF channels. Stations that continued broadcasting were assigned potentially new channels to fit as densely as possible into the channels that remained. The government netted more than **\$7 billion** (used to pay down the national debt) after covering costs. A crucial element of the auction design was the construction of a **solver**, dubbed SATFC, **that determined whether sets of stations could be “repacked” in this way; it needed to run every time a station was given a price quote.** This

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- What are ASP's distinguishing features?

- High level, versatile modeling language
- High performance solvers
- Qualitative and quantitative optimization

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- What are ASP's distinguishing features?

- High level, versatile modeling language
- High performance solvers
- Qualitative and quantitative optimization

- Any industrial impact?

- ASP Tech companies: DLV Systems and **Potassco Solutions**
- Increasing interest in (large) companies

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Some (biased) moments in time

- '80 Capturing incomplete information
- '90 Amalgamation and computation
- '00 Applications and semantic rediscoveries
- '10 Customization and integration

Some (biased) moments in time

- '80 Capturing incomplete information
 - Databases Closed world assumption
 - Logic programming Negation as failure
 - Non-monotonic reasoning
 - Auto-epistemic and Default logics, Circumscription
- '90 Amalgamation and computation
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Some (biased) moments in time

- '80 Capturing incomplete information
- '90 Amalgamation and computation
 - Logic programming semantics
 - Well-founded and stable models semantics
 - ASP solving
 - “Stable models = Well-founded semantics + Branch”
- '00 Applications and semantic rediscoveries
- '10 Customization and integration

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 - Growing dissemination — see last slides —
 - Constructive logics Equilibrium Logic
- '10 Customization and integration

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 - Complex reasoning modes APIs, multi-shot solving
 - Hybridization Constraint ASP, theory solving

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 - Industrial applications
 - Software engineering

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Logic programs

- A logic program, P , over a set \mathcal{A} of atoms is a finite set of rules
- A rule is of the form

$$a_0 \text{ :- } a_1, \dots, a_m, \text{ not } a_{m+1}, \dots, \text{ not } a_n.$$

where $0 \leq m \leq n$ and each $a_i \in \mathcal{A}$ is an atom for $0 \leq i \leq n$

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- Semantics given by **stable models**, informally, models of P justifying each true atom by a proof

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Minimal models in the logic HT (Heyting'30) / G3 (Gödel'32)

Open and Closed world reasoning

■ Open world reasoning

- if a statement is true, it remains true
- if a statement is false, it remains false
- if a statement is unknown, it is either true or false

■ Closed world reasoning

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- ASP offers both open and closed world reasoning by using stable model semantics

Open and Closed world reasoning

by example

- Alphabet $\{a, b\}$

- The rule

- a

has the

- models $\{a\}, \{a, b\}$
 - minimal models $\{a\}$
 - stable models $\{a\}$

Open and Closed world reasoning

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Open and Closed world reasoning

by example

- Alphabet $\{a, b\}$

- The rule

- $\neg b \rightarrow a$

has the

- models $\{a\}, \{b\}, \{a, b\}$
 - minimal models $\{a\}, \{b\}$
 - stable models $\{a\}$

The logic of Here-and-There (HT)

- Formula $\varphi ::= \perp \mid a \mid \varphi \wedge \varphi \mid \varphi \vee \varphi \mid \varphi \rightarrow \varphi$
- Interpretation A pair $\langle H, T \rangle$ of sets of atoms with $H \subseteq T$
 - H is called “here” and
 - T is called “there”
- Note $\langle H, T \rangle$ is a simplified Kripke structure
- Intuition
 - H represents provably true atoms
 - T represents possibly true atoms
 - atoms not in T are false
- Idea
 - $\langle H, T \rangle \models \varphi \quad \sim \quad \varphi$ is provably true
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Satisfaction

- $\langle H, T \rangle \models a$ if $a \in H$ for any atom a
- $\langle H, T \rangle \models \varphi \wedge \psi$ if $\langle H, T \rangle \models \varphi$ and $\langle H, T \rangle \models \psi$
- $\langle H, T \rangle \models \varphi \vee \psi$ if $\langle H, T \rangle \models \varphi$ or $\langle H, T \rangle \models \psi$
- $\langle H, T \rangle \models \varphi \rightarrow \psi$ if $\langle X, T \rangle \models \varphi$ implies $\langle X, T \rangle \models \psi$
for both $X = H, T$
- Note $\langle H, T \rangle \models \neg\varphi$ if $\langle T, T \rangle \not\models \varphi$ since $\neg\varphi = \varphi \rightarrow \perp$
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Tautologies

H	T	a	$\neg a$	$a \vee \neg a$	$\neg \neg a$	$\neg \neg a \vee \neg a$	$a \leftrightarrow \neg \neg a$
$\{a\}$	$\{a\}$	T	F	T	T	T	T
\emptyset	$\{a\}$	F	F	F	T	T	F
\emptyset	\emptyset	F	T	T	F	T	T

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\emptyset	$\{a\}$	<i>F</i>	<i>F</i>	<i>F</i>	<i>T</i>	<i>T</i>	<i>F</i>
\emptyset	\emptyset	<i>F</i>	<i>T</i>	<i>T</i>	<i>F</i>	<i>T</i>	<i>T</i>

Equilibrium models

(Pearce'96)

- A total interpretation $\langle T, T \rangle$ is an **equilibrium model** of a formula φ , if
 - 1 $\langle T, T \rangle \models \varphi$
 - 2 $\langle H, T \rangle \not\models \varphi$ for all $H \subset T$
- T is called a **stable model** of φ
- Note
 - $\langle T, T \rangle$ acts as a classical model
 - $\langle H, T \rangle \models P$ iff $H \models P^T$ (P^T is the reduct of P by T)

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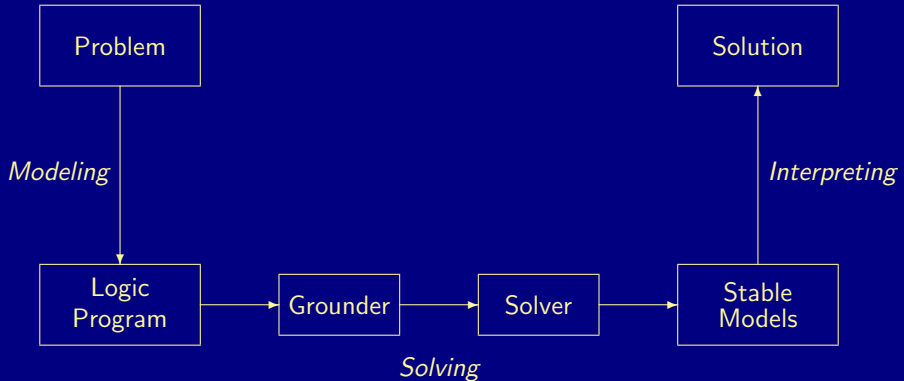
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Modeling, grounding, and solving



Language constructs

- Facts `q(42).`
- Rules `p(X) :- q(X), not r(X).`
- Conditional literals `p :- q(X) : r(X).`
- Disjunction `p(X) ; q(X) :- r(X).`
- Integrity constraints `:- q(X), p(X).`
- Choice `2 { p(X,Y) : q(X) } 7 :- r(Y).`
- Aggregates `s(Y) :- r(Y), 2 #sum{ X : p(X,Y), q(X) } 7.`
- Multi-objective optimization `:~ q(X), p(X,C). [C]`
`#minimize { C : q(X), p(X,C) }`

The traveling salesperson problem (TSP)

- Problem Instance A set of cities and distances among them, or simply a weighted graph
- Problem Class What is the shortest possible route visiting each city once and returning to the city of origin?
- Note
 - TSP extends the Hamiltonian cycle problem:
Is there a cycle in a graph visiting each node exactly once
 - TSP is relevant to applications in logistics, planning, chip design, and the core of the vehicle routing problem

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Traveling salesperson

Problem instance, cities.lp

```
start(a).  
  
city(a). city(b). city(c). city(d).  
  
road(a,b,10). road(b,c,20). road(c,d,25). road(d,a,40).  
road(b,d,30). road(d,c,25). road(c,a,35).
```

Traveling salesperson

Problem encoding, tsp.lp

```
{ travel(X,Y) } :- road(X,Y,_).  
  
visited(Y) :- travel(X,Y), start(X).  
visited(Y) :- travel(X,Y), visited(X).  
  
:- city(X), not visited(X).  
  
:- city(X), 2 { travel(X,Y) }.  
:- city(X), 2 { travel(Y,X) }.
```

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{ travel(X,Y) } :- road(X,Y,_).  
  
visited(Y) :- travel(X,Y), start(X).  
visited(Y) :- travel(X,Y), visited(X).  
  
:- city(X), not visited(X).  
  
:- city(X), 2 { travel(X,Y) }.  
:- city(X), 2 { travel(Y,X) }.  
  
:~ travel(X,Y), road(X,Y,D). [D,X,Y]
```

Running salesperson

```
$ clingo tsp.lp cities.lp
clingo version 5.3.1
Reading...
Solving...
Answer: 1
start(a) [...] road(c,a,35)
travel(a,b) travel(b,d) travel(d,c) travel(c,a)
visited(b) visited(c) visited(d) visited(a)
Optimization: 100
Answer: 2
start(a) [...] road(c,a,35)
travel(a,b) travel(b,c) travel(c,d) travel(d,a)
visited(b) visited(c) visited(d) visited(a)
Optimization: 95
OPTIMUM FOUND

Models      : 2
  Optimum   : yes
Optimization : 95
Calls       : 1
Time        : 0.005s (Solving: 0.00s 1st Model: 0.00s Unsat: 0.00s)
CPU Time    : 0.002s
```

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```

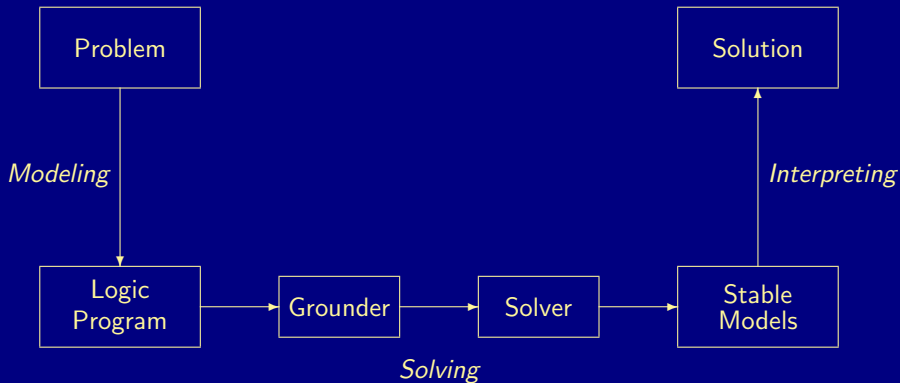
Some of our industrial projects

- Railway companies
 - Shift planning
 - Room planning
 - Maintenance scheduling
 - Train disposition
- Automobile industries
 - Car assembly sequencing
 - Car version configuration
 - Robotic vehicle control
- Logistics industries
 - Delivery optimization
 - Stock optimization
- Manufacturing industries
 - Product configuration
 - Machine configuration
 - Assembly line layout
- Public services
 - University timetabling
 - University study regulations

Outline

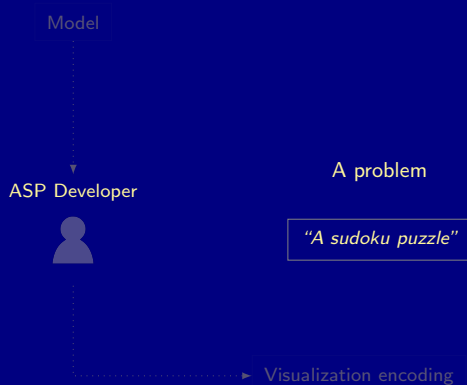
- 1 Motivation
- 2 Nutshell
- 3 Evolution
- 4 Foundation
- 5 Usage
- 6 Visualization**
- 7 Omissions
- 8 What else?
- 9 Recap

Modeling, grounding, and solving



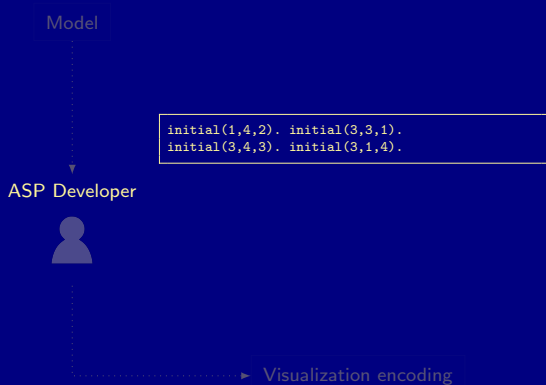
clingraph

Sudoku



clingraph

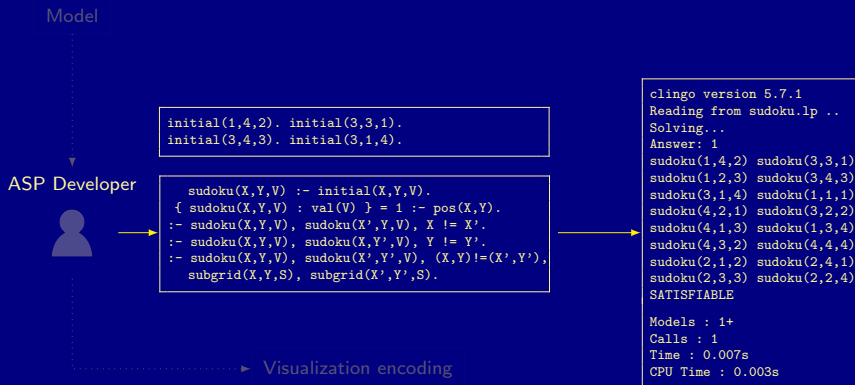
Sudoku





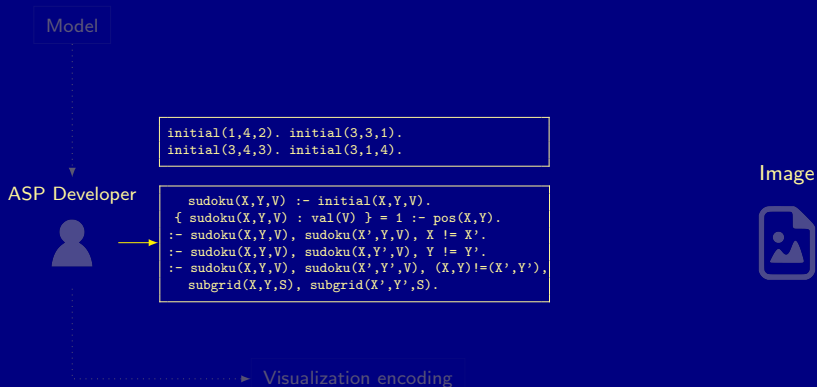
clingraph

Sudoku



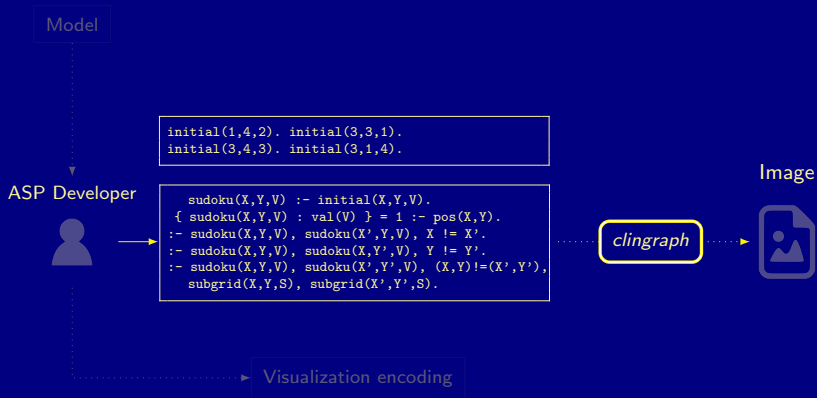
clingraph

Sudoku



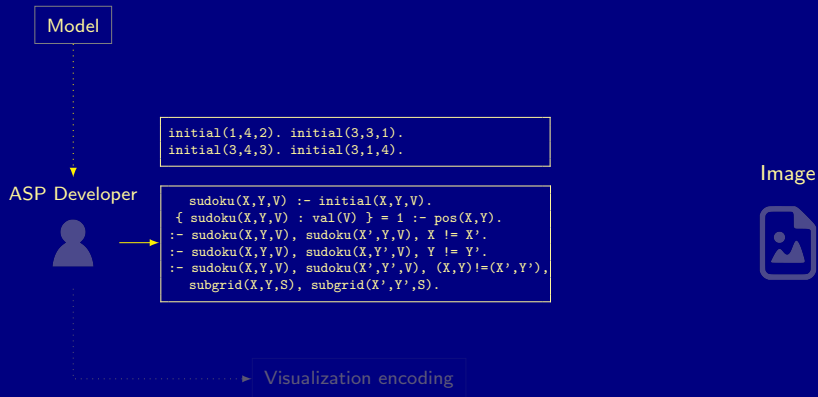
clingraph

Sudoku



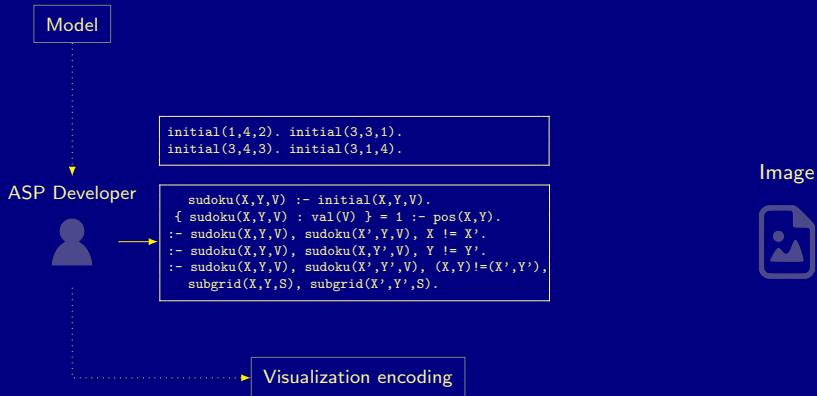
clingraph

Sudoku



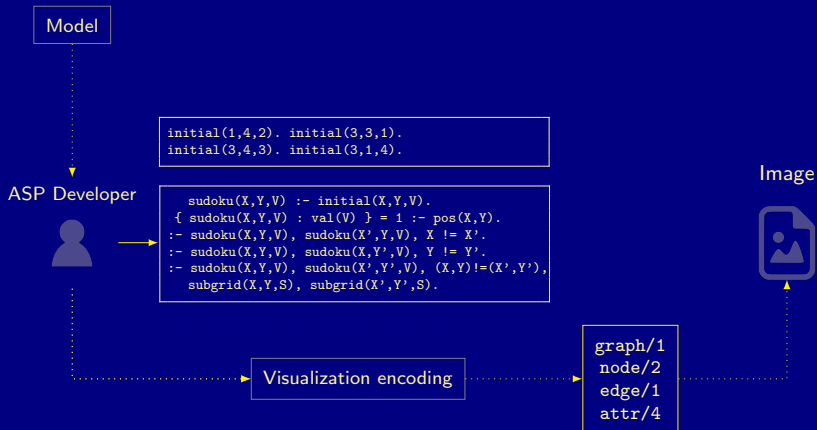
clingraph

Sudoku



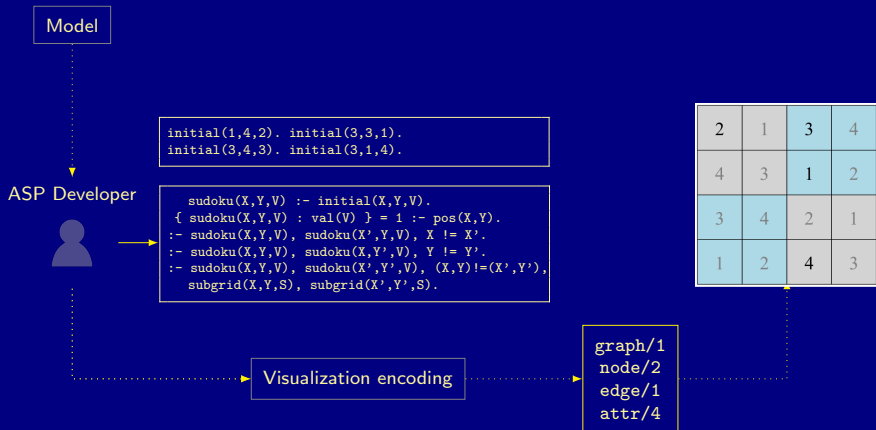
clingraph

Sudoku



clingraph

Sudoku



Visualization encoding

Sudoku

2	1	3	4
4	3	1	2
3	4	2	1
1	2	4	3

■ graph/1

■ edge/1

■ node/2

■ attr/4

```
graph(sudoku).
```

```
node(pos(X,Y), sudoku) :- pos(X,Y).
```

```
attr(node, pos(X,Y), label, V) :- sudoku(X,Y,V).
```

```
attr(node, pos(X,Y), shape, square) :- sudoku(X,Y,V).
```

```
attr(node, pos(X,Y), style, filled) :- sudoku(X,Y,V).
```

```
attr(node, pos(X,Y), fontsize, 30) :- sudoku(X,Y,V).
```

```
attr(node, pos(X,Y), width, "1") :- sudoku(X,Y,V).
```

```
attr(node, pos(X,Y), pos, @pos(X,Y)) :- pos(X,Y).
```

```
attr(node, pos(X,Y), fillcolor, blue) :- pos(X,Y), (((X-1)/dim)+((Y-1)/dim))\2==0.
```

```
attr(node, pos(X,Y), fontcolor, gray50) :- sudoku(X,Y,V), not initial(X,Y,_).
```


Visualization encoding

Sudoku

2	1	3	4
4	3	1	2
3	4	2	1
1	2	4	3

■ graph/1

■ edge/1

■ node/2

■ attr/4

`graph(sudoku).`

`node(pos(X,Y), sudoku) :- pos(X,Y).`

`attr(node, pos(X,Y), label, V) :- sudoku(X,Y,V).`

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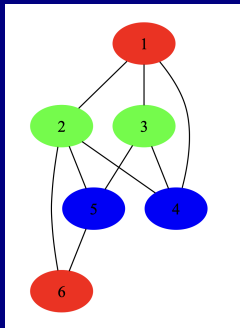
`attr(node, pos(X,Y), pos, @pos(X,Y)) :- pos(X,Y).`

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Example

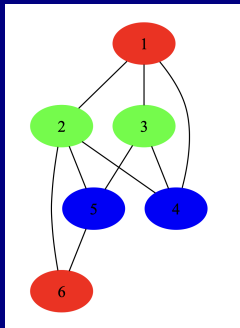
Simple graph



```
#show node/1.  
#show edge((N,M)) : edge(N, M).  
#show attr(node, N, style, filled): node(N).  
#show attr(node, N, color, C) : assign(N, C).
```

Example

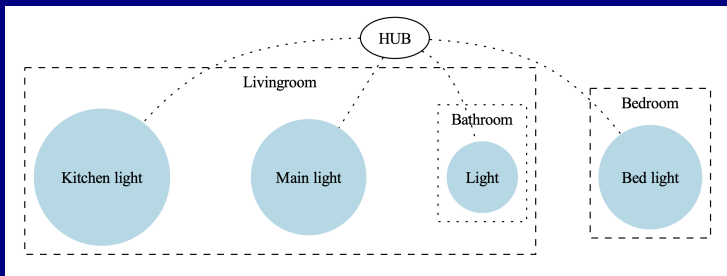
Simple graph



```
#show node/1.  
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```

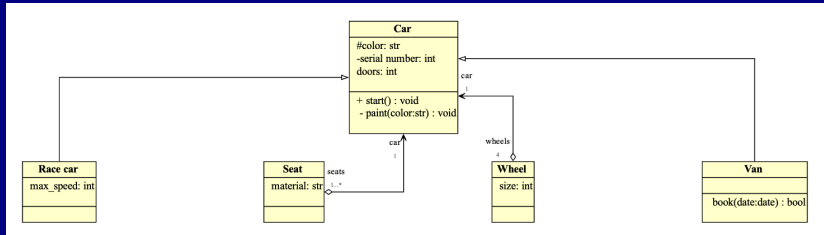
Example

Subgraphs








Example

UML



Example SVG

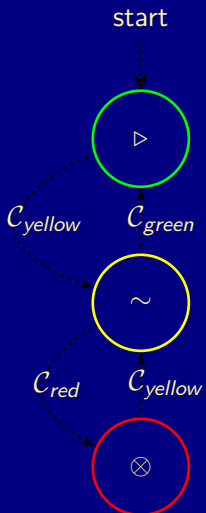
(1,5)	(2,5)		(4,5)	(5,5)
	(2,4)	(3,4)	(4,4)	(5,4)
(1,3)	(2,3)	(3,3)		(5,3)
(1,2)		(3,2)	(4,2)	(5,2)
(1,1)	(2,1)	(3,1)	(4,1)	

Example SVG



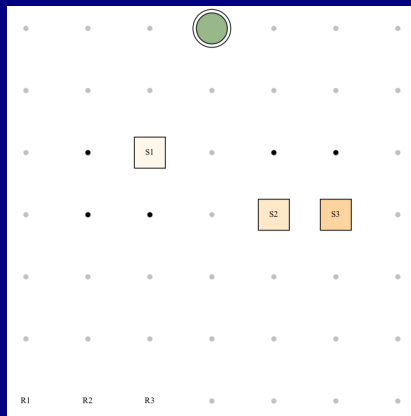
Example

\LaTeX



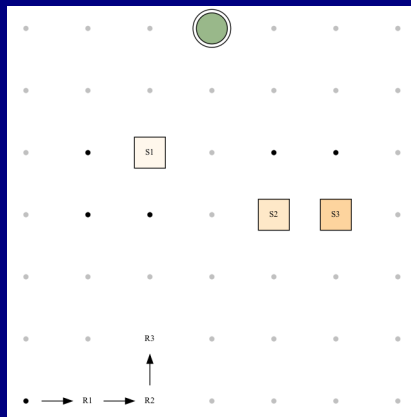
Example

GIF animation



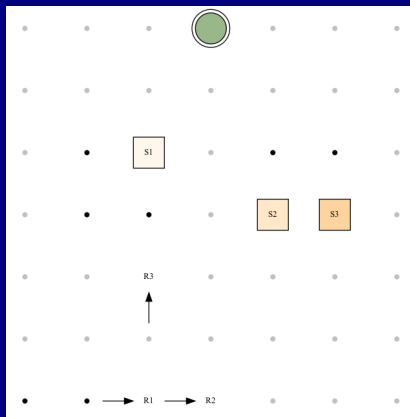
Example

GIF animation



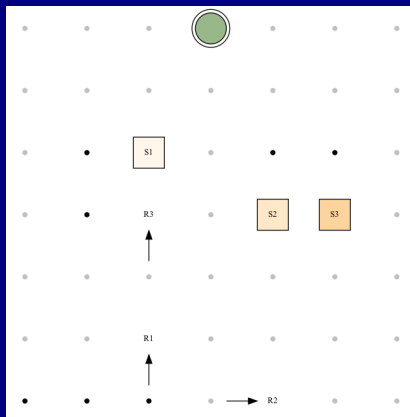
Example

GIF animation



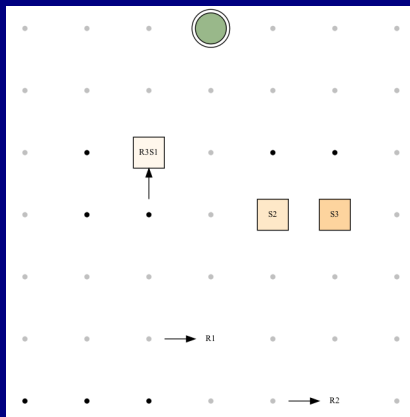
Example

GIF animation



Example

GIF animation



clingraph

- An ASP-based front-end to *graphviz*
 - Define visualizations in terms of ASP
 - Visualize instances, solutions, or even the solving process
 - Extends ASP's rapid prototyping with visualization
- Functionalities
 - Command line usage
 - Python API
 - Different output formats
 - Integration with *clingo*
- Open source software
 - <https://github.com/potassco/clingraph>
 - <https://clingraph.readthedocs.io>



Outline

- 1 Motivation
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More features of interest

- Meta programming
- Qualitative and quantitative optimization
- Heuristic programming
- Application interface programming
 - Multi-shot solving
 - Theory solving
- Linear Temporal, Dynamic and Metric reasoning
- Visualization
- Playful? <https://potassco.org>

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ASP systems and tools

■ <i>gringo</i>	grounding	<i>clinsight</i>	editing
■ <i>clasp</i>	solving	<i>xclingo</i>	explaining
■ <i>clingo</i>	ASP	<i>clingo-server</i>	surfing
■ <i>metasp</i>	Meta ASP	<i>acclingo</i>	tuning
■ <i>clingcon</i>	ASP+CP	<i>anthem</i>	verifying
■ <i>fclingo</i>	ASP+CP	<i>asprin</i>	preferring
■ <i>clingo</i> [DL]	ASP+CP	<i>clingraph</i>	visualizing
■ <i>clingo</i> [LP]	ASP+CP	<i>clinguin</i>	interacting
■ <i>clingo</i> [LPX]	ASP+CP	<i>viasp</i>	visualizing
■ <i>eclingo</i>	epistemic ASP	<i>clintest</i>	testing
■ <i>plingo</i>	probabilistic ASP	<i>clorm</i>	dataing
■ <i>telingo</i>	temporal ASP	<i>ngo</i>	optimizing

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Application-oriented systems

- *aspartame* constraint solver
- *aspcafe* vehicle equipment specification
- *aspcud* software package configuration
- *asprilo* warehouse simulation
- *chasp* music composition
- *flatzingo* constraint solver
- *fluto* metabolic network expansion
- *plasp* planning system
- *qasp* quantified ASP solver
- *spa* study planner
- *teaspoon* university timetabling system
- *xorro* sampling stable models

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Take home message

Take home message

Modeling + Grounding + Solving

Take home message

Modeling + Grounding + Solving

ASP = DB+LP+KR+SAT

Take home message

Modeling + Grounding + Solving

ASP = DB+LP+KR+SMTⁿ

Take home message

Modeling + Grounding + Solving

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<https://potassco.org>

Take home message

Modeling + Grounding + Solving
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<https://potassco.org>

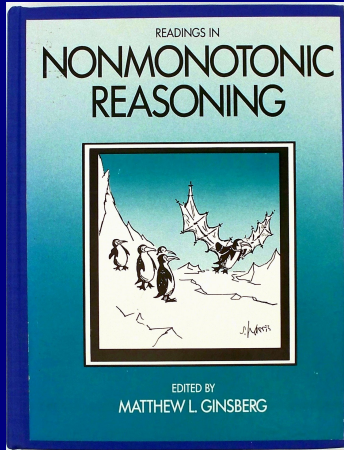
And it's fun !

Epilogue

After all, it's all about Tweety!

Epilogue

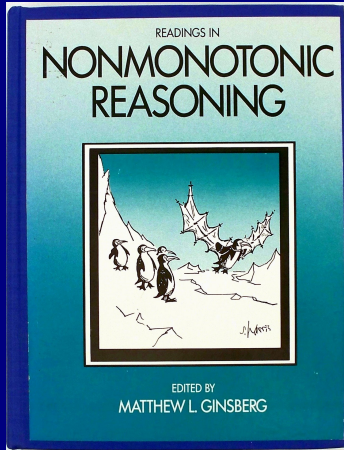
After all, it's all about Tweety!



'87

Epilogue

After all, it's all about Tweety!



'87



'25